1. (20 points) Section 2.3 problem 5.

2. (30 points) Section 3.1 problem 8 and computer problem 4.

3. (20 points) Do this problem as a Good Problem, paying attention to the *Layout* and *Flow* handouts.
   Section 3.2 problem 9.

4. (30 points) Section 3.2 problems 5 and 14.